

Communication

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# Feasibility analysis of LoRa-based WSN using public transport

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12 **Abstract:** LoRa is a proprietary radio communication technology exploiting license-free frequency 13 bands, allowing low-rate information exchange over long distances with very low-power 14 consumption. Conventional environmental monitoring sensors have the disadvantage of being in 15 fixed positions and distributed over wide areas, thus providing measurements with spatially 16 insufficient level of detail. Since public transport vehicles travel continuously within cities, they are 17 ideal to house portable monitoring systems for environmental pollution and meteorological 18 parameters. The paper presents a feasibility analysis of a Wireless Sensor Network (WSN) to collect 19 this information from the vehicles conveying it to a central node for processing. The communication 20 system is realized by deploying a layer-structured, fault-resistant, multi-hop Low Power Wide Area 21 Network (LPWAN) based on the LoRa technology. Both a theoretical study about electromagnetic 22 propagation and network architecture are addressed with consideration about a potential practical 23 network realization.

## Keywords: LoRa; LoRa modulation; Internet-of-Things; LPWAN; wireless communication; multi hop networks; electromagnetic propagation,

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#### 27 **1. Introduction**

The Internet of Things (IoT) refers to the network of different devices, designed to provide smart services and applications without the need of human intervention. It is one of the key technologies of the near future [1]. Essentially IoT is a "system" where the network itself and all the connected devices have "less of everything": less memory, less processing power, less available bandwidth, less available energy etc. [2]. Notwithstanding, the set of sensors and devices will be connected to the IoT is continuously increasing. It has been estimated that 50 billion devices will be connected by 2020 [3].

34 IoT offers a wide range of possible applications. Actually, the basis of IoT is the pervasive, 35 continuous and efficient real data collection. Data can be acquired, transmitted, stored and 36 aggregated for different purposes [4-6] and the set of sensors and equipment by which IoT is made 37 of, constitutes a wide Distributed Measurement System (DMS) [7]. Among the infinite range of 38 possibilities that IoT is able to offer, one of the most important is related to implement smart cities, 39 with pollution and environmental monitoring, and transportation control [8]. In particular the real-40 time efficient and distributed monitoring of environmental pollution and meteorological parameters 41 (such as temperature, atmospheric pressure and humidity), also known as EIoT [9], is one of the goal 42 that most cities are trying to achieve for various purposes. Although standard observation stations 43 have been used for decades, they present some limitations for measurements with a higher spatial 44 resolution. Indeed, they pretend to monitor large areas but the collected data ends up being the

48 Of course, ad-hoc instrumented vehicles would be too expensive. However, it has been already 49 proved that standard vehicles can be used as meteorological integrated sensors; they can be either 50 properly equipped with a specific monitoring station [10-12] or they can even use the set of sensors 51 currently installed on them [13]. A valid means to realize a capillary and distributed monitoring 52 system is represented by the city's public transport fleet (Figure 1). In fact, according to the European 53 Metropolitan Transport Authorities (EMTA) Barometer 2015, 11° Edition, the public transports cover, 54 on average, an area of 1432 km<sup>2</sup> of urbanized surface [14], corresponding to the area that can be 55 monitored. A report of Istituto Nazionale di Statistica (ISTAT) from Italy related to 2015 shows that 56 the public transport have more than 200 vehicles distributed over the municipal territory of the 57 biggest Italian cities (e.g. Milan, Turin) [15]. Continuously moving within the entire city area, vehicles 58 are able to provide a near real-time map of air quality and environmental parameters as well as 59 detailed statistics defining hourly and daily trends.

Some experimentale Wireless Sensor Network (WSN) were already proposed. For example, [16]
[17] presents WSNs based on Zigbee. However, they are not based on low power Low Power Wide
Area Network (LPWAN) technologies [18].

LoRa is only one of many LPWAN) technologies. Among the others, we have: Sigfox [19], which
offers longer-range communication with respect to LoRa but has service subscription costs;
NarrowBand IoT [20], which focuses on indoor coverage (which is not the case of our proposed
network). Other technologies are also Weightless, 5by5 Wireless, HaLow and so on.

Among the main advantages of LoRa with respect to traditional technologies, there are longrange capabilities (up to 15 km), battery life optimization, easy deployment and robustness to interference [21]. These features make LoRa the ideal choice for a vast number of IoT applications. A detailed study about LoRa, including the report of different tests is documented in [22] where some possible solutions for performance enhancements of a IoT network based on the LoRa technology are also proposed.

While most implementations built with these technologies are single-hop networks, used to connect only end-devices to gateways and relying on the Internet for the remaining part, there are examples of multi-hop networks based on LoRa. In [23], a multi-hop linear network is deployed, with nodes forming a line topology and packets travelling from a node to the next in the line. In [24], the focus is on the effects of concurrent transmission in a multi-hop network, in order to ensure network reliability.

The Low-Power Wide Area Network (LPWAN) presented in this work is realized with the LoRa
technology, a wireless communication technology (working on free-of-charge unlicensed spectrum)
that uses Chirp Spread Spectrum (CSS) modulation to encode information.

The prototypal network includes three types of nodes, which differ in their role but not in the used hardware. On the public transport vehicles, the sensor nodes are installed on the vehicles themselves; they transmit air-quality sensors and weather-parameters sensors data to the gateway, together with position and date and time indication. Gateways, spread around the city, receive the information and relay it to the supergateway, a central node which processes this information. The supergateway may display the data, keep track of the correct operation of end-nodes and gateways belonging to the network, reporting any possible malfunction.

After a brief presentation of the LoRa technology (section 2), we focus on the theoretical analysis of propagation performance (section 3). We describe the networking solutions that could be properly adopted for the realization of a LoRa-based WSN using public transport (section 4) and the software

92 implementation (section 5). Conclusions and outlooks are given in the last section.

### 93 2. LoRa Technology

LoRa is a proprietary wireless communication technology featuring long-range capabilities,
 with low-power consumption although with low data rates. Developed by Cycleo and acquired by

96 Semtech in 2012, it uses license-free sub-gigahertz radio frequency bands. Its characteristics make it 97 suitable for IoT and Machine to Machine (M2M) communication over wide areas, requiring a modest 98 amount of exchanged traffic. The LoRa modulation scheme derives from the Chirp Spread Spectrum 99 (CSS) modulation technique, which encodes the information in chirps [25]. As the expression spread 98 spectrum implies, this technique uses the entire allocated bandwidth to transmit the signal. For this 99 reason it exhibits robustness to noise and other channel degradation mechanisms such as multi-path 90 fading (urban applications). It also mitigates the Doppler Effect (mobile applications).

103 In particular, the Doppler aspect is very important for the present prototypal LPWAN. 104 According to [2] the CSS modulation set for Lora allows a frequency offset between the transmitter 105 and the receiver up to 20%, which should be enough to avoid problems due to the velocity of the 106 LoRa transceiver in our application. The results presented in [26], show that some communication 107 problems may arise at around 40 km/h and that the number of lost packets increases according to the 108 increasing speed, reaching up to 33% packet loss when the velocity of a car reaches 100 km/h. In any 109 case, the speed limit inside urban centers (valid also for public transport) is between 30 km/h and 50 110 km/h in most European cities. At those speeds, the success ratio for correctly transmitted and received 111 packets is significantly higher. Hence, technology is suitable for this kind of mobile application.

112 There are limitations such as the restrictions and regulations on the duty-cycle, the possibility to 113 send only sparse datagrams, and the already mentioned limited data rate. These constraints do not 114 influence negatively the use of LoRa for the proposed applications.

LoRa is the physical (PHY) layer (the lowest layer in OSI communication stack) implementation and it works regardless of the technology operating on upper layers. In this respect, the LoRa Alliance<sup>™</sup> has developed the open-source LoRaWAN specification [27]: an infrastructure consisting of media access control (MAC), network and application layers built on top of LoRa. LoRaWAN is organized in a star-of-stars topology in which gateways relay messages between end-devices and a central network server; gateways are connected to the network server via standard IP connections, while end-nodes use single-hop LoRa communication to reach gateways.

For our purposes both LoRa and LoRaWAN technologies can be used, but only LoRa was preferred since it does not enforce the gateways (see next section) to be connected to the Internet, giving the possibility to create an entire ad-hoc network using plain LoRa communication. However, to provide basic medium access control (MAC) features, a carrier sense mechanism was implemented in software to reduce collisions as much as possible. It is possible to configure different LoRa in order to adapt the technology to the working scenario and needs of the network to be realized. These parameters are

- 129 130
- the bandwidth, to be chosen among 125, 250 and 500 KHz and defines how wide the transmitted signal is;
- 131 132
- the spreading factor, a number in the range 6-12 which indicates how many bits are used to encode each symbol;
- 133 134
- the code rate, from 4/5 to 4/8 and specifies the proportion of useful transmitted bits (non-redundant).

According to the results presented in [28], a LoRa based network and properly configured allows
to reach a communication range of 15 km with an average packet successful delivery ration up to
97%. Of course, for the presented application, we need a shorter communication range.

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#### 139 **3.** Theoretical analysis of propagation performance

140 In order to get a deeper insight of the maximum distance that could be covered in urban areas 141 at the frequency on which LoRa modules operate in Europe, a theoretical analysis of the propagation 142 performance in term of range and received power was performed. Wireless channel characterization 143 is determined by path loss, shadowing and multipath fading where the last two quantities are 144 extremely important in an urban environment and may heavily affect the propagation performance

145 of a radio link.

146 This analysis is also useful to estimate the maximum distance at which end-nodes, gateways and 147 supergateway can be installed taking into account different values of transmitted power

148 In general, indicating with  $P_T|_{dBm}$  the power radiated by the transmitter, expressed in dBm, 149  $G_T|_{dB}$  and  $G_R|_{dB}$  the antenna gains, respectively of the transmitter and receiver expressed in dB, and 150  $L_P|_{dB}$  the path loss attenuation, expressed in dB, caused by both the distance between transmitter 151 and receiver and the different characteristics of the surrounding environment, the received power 152  $P_R|_{dBm}$  can be calculated as:

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$$P_R|_{dBm} = P_T|_{dBm} + G_T|_{dB} + G_R|_{dB} - L_P|_{dB}$$
(1)

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155 At present, there is no specific path loss model for the LoRa technology in order to estimate 156  $L_P|_{dB}$ . However, there is a large number of different empirical propagation models which were 157 developed and/or derived from experimental measurements using different standards, different 158 frequency and in various propagation conditions. Some of them can be used for the frequency band 159 dedicated to LoRa in Europe. For instance, in [29] the Erceg model [30] is used with promising results 160 compared with experimental measurements with a difference of maximum 100 m in the useful range. 161 The problem is that the Erceg model tends to overestimate the distances in urban environment due 162 to dampening by buildings and other urban structures. In [31] authors present an analysis and 163 possible optimizations of the Lee propagation model [32], which can be used for both area-to-area, 164 and point-to-point communications. The model is used to predict the path loss over a flat terrain but 165 according to some arrangements and optimizations it is possible to adapt it to urban areas. The 166 applicability of Lee's propagation model is efficient as soon as a proper variant is determined for each 167 specific city, but in the case of Turin, this information is not available. However, by similarity it could 168 be possible to use the standard parameters defined for urban areas and already applied in some cities 169 (e.g. Newark, USA, [28]), considering the obtained results as indicators of propagation performance. 170 When dealing with transmissions between 100 and 1500 MHz in urban areas, the empirical 171 Okumura-Hata model [29] can be used with good results since it has been specifically developed for 172 wireless communication in urban environment. The equation (2) yields the path loss  $L_P$  by knowing 173 the operating frequency f in MHz, the transmitter and receiver heights  $h_T$  and  $h_R$  expressed in 174 meters, the correction parameter  $a(h_R)$ , equation (3), due to the area type (urban area or, even, 175 country area) and the distance *d* between transmitter and receiver expressed in kilometers. 176

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$$L_P|_{dB} = 69.55 + 26.16 \log_{10} f - 13.82 \log_{10} h_T - a(h_R) + + (44.9 - 6.55 \log_{10} h_T) \log_{10} d$$
(2)

where for large cities 
$$a(h_R) = 3.2[log_{10}(11.75 \cdot h_R)]^2 - 4.97.$$
 (3)

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Even if a LoRa receiver can have a sensitivity up to -157 dBm [21], a lower reasonable limit for received power  $P_R$  has been set to -120 dBm. It is a receiver hypothetical sensitivity value that ensures a correct reception with a good margin including all the possible source of additive path losses. Assuming a 0 dB gain antenna for both transmitter and receiver antenna, in order to simulate them as omnidirectional source because we do not know their orientation, and by varying the transmitted power it is possible to obtain different distances covered by the signal.

According to LoRa specifications and European regulations, the transmitter power can vary from a minimum value of 0 dBm up to maximum value of 14 dBm. The LoRa operating frequency is 865 MHz. At first, the heights of transmitter and receiver are supposed equal both to 3 m and then the receiver height was assumed at 20 m in order to simulate a different possible scenario of

- 190 installations in an urban environment. By means of equations (1), (2) and (3), we can evaluate the
- 191 maximum communication ranges reported in Table 1, assuming to work with a real antenna with
- 192 gains =3.16 dB.
- 193 194

Table 1. Transmitted power and maximum range using the Okumura-Hata model for urban environment and two receiver heights *h<sub>r</sub>*=3 m and *h<sub>r</sub>*=10 m

| Transmitted power [dBm] | Maximum range [m] |                 |  |  |
|-------------------------|-------------------|-----------------|--|--|
|                         | <i>hr</i> =3 m    | <i>hr</i> =10 m |  |  |
| 0                       | 552               | 923             |  |  |
| 5                       | 727               | 121             |  |  |
| 14                      | 1194              | 1998            |  |  |

195 196

197 The results are reasonable for the deployment of a DMS based on the LoRa technology in an 198 urban area. The LoRa end-node installed on a public transport vehicle can communicate with the 199 nearest gateway at less than 500 m apart if operating in the lower possible power consumption mode 200 (transmitting only 0 dBm). Of course, this range can be increased using proper antenna with a gain 201 greater than 0 dB. In that case, the maximum distance between nodes and gateways can be around 202 half a kilometer: An example of tentative installation of gateways in Turin is reported in Figure 1 and 203 it appears that the maximum distance between two bus stops, where the first level gateways will be 204 installed, does not exceed some hundreds of meters.

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208 Figure 1. Example of tentative installations of gateway on the pole of bus stop for a portion of the city 209 of Turin.

210 A comparison between the theoretical results obtained with the Okumura-Hata model and some 211 experimental measurements is given in [35] where some preliminary propagation tests using for both 212 a point-to-point and a star topology network are introduced. The tests demonstrate the capability of 213 the system to correctly receive data, in term of both received power and packet error rate, over a 214 range of about 800 m. They demonstrates that LoRa can be used in an urban noisy environment. 215

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#### 217 4. Network architecture

218 The network to be realized should cover a metropolitan city. The sensor nodes (also referred as 219 end-nodes) will have to be installed on public transport vehicles. They will acquire information about 220 environmental parameters through to the installed sensors and will send data to the gateways. 221 Gateways receive this information and relay it to the supergateway. The supergateway receives all the 222 information, and keeps track of the correct operation of end-nodes and gateways in the network, 223 reporting any possible malfunction. The supergateway is connected to a computer equipped with an 224 ad-hoc processing software and both a database server and a web server for storing and displaying 225 the data measured by each node.

226 Since the network will be realized with LoRa technology without using the LoRaWAN protocol, 227 a proper algorithm for both addressing and routing has been implemented. In general, addressing 228 and routing can be implemented in either a static or dynamic manner. Given the intrinsically static 229 configuration of our scenario, this is reflected on the defined setup of the network. The best solution 230 in terms of minimum exchanged traffic, throughput and fault-tolerance turned out to be a multi-layer 231 topology (which translates either into a star-of-stars or tree topology, depending on the position of 232 the supergateway in the network). In this multilayer topology, gateways are organized in layers 233 depending on their distance from the central hub. Considering the city of Turin, for instance, a 234 possible configuration of the network is represented in Figure 2. The distance between the central 235 node and the gateways satisfies the propagation considerations and measurement results reported in 236 the following sections.

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Figure 2. The Turin city map and a possible arrangement of supergateway (red indicator) and firstlevel gateways (green indicators).

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As shown in Figure 3, packets travel always from higher layers to lower layers reaching the supergateway, which is ideally at the zero level. The packets are transmitted in two different ways depending on whether the communication is from an end-node to a gateway or from a gateway to another gateway.



#### 246

Figure 3. A representation of the proposed multilevel architecture in its correct operation. A direct
 consequence of the network's modus operandi is the redundancy highlighted at the supergateway
 level.

*First mode*: the end-node sends a broadcast message looking for a gateway nearby; gateways receiving this request inform the end-node about their availability to handle the packet. The endnode will forward it to the first gateway answering to its initial query. In the unfortunate event that there are no gateway nearby, the end-nodes keeps trying and looking for another available gateway.

254 Second mode: a gateway, which receives a packet, does not behave as an end-node (looking for 255 gateways nearby and sending the packet to one of them); it instead realizes a multicast 256 communication directed to all gateways of the lower layer, thus allowing the packet to reach the 257 supergateway. It is straightforward that such an implementation results in some redundancy in the 258 network, but this phenomenon can be limited by properly arranging gateways in space. This 259 apparent disadvantage can be also exploited to keep track of working nodes in the network and detect 260 possible faults (Figure 4). This operation is carried out by the supergateway. Before discarding 261 duplicated packets, it checks the path they followed and infers, based on the knowledge of the entire 262 topology of the network, which gateways may not be working correctly. Since end-nodes are 263 expected to collect data from sensors and transmit them at regular intervals of time, the supergateway 264 is able to identify malfunctioning end-nodes as well.



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Figure 4. A hypothetical case of failure of a gateway, which results nonetheless in a correct deliveryof the packet and fault detection by the supergateway.

Similarly, the end-nodes to gateways communication can be analyzed for fault detection. Apart from leading to a higher level of redundancy without consistently improving the performance and robustness of the network, this implementation may solve another major problem. If, by chance, no gateway happens to be in proximity of the end-node at the time of the transmission, the information would not be lost; in fact, in the current implementation, the end-node repeatedly sends its requestfor-transmission packet until a gateway replies.

#### 274 5. Software implementation and description

275 A preliminary version of a software to manage the network has been developed and tested. The 276 software to control the entire network, and specifically end-nodes, gateways and supergateways, was 277 written with the Arduino IDE and is based on the SX1272 library developed by Libelium, properly 278 modified and adapted. This choice is based on the fact that Arduino is an open source platform that 279 can be adapted to different purposes and control different potential sensors of a DMS. Since many 280 aspects of software were common to all three types of nodes, a new library was created to improve 281 modularity, code reuse and maintenance. Of course, in this way, a significant reduction of the 282 development time and costs has been achieved.

283 LoRa reserves one byte for the specification of the network address of a node, with the special 284 value 0 used for broadcast communication and therefore unassignable to any node. Since having a 285 unique address for each end-node is an impracticable solution, they all share the same network 286 address. This does not cause any conflict in the network, but has the downside of making end-nodes 287 undistinguishable from each other. Consequently, there is the need to reserve some space in the 288 packet payload for the indication of a unique sensor ID, in order to identify end-nodes appropriately. 289 As opposed to these terminal nodes, the supergateway is unique and it has address 1, while five 290 addressing classes are devised for the five levels of gateways (Table 2). Additional addresses, one for 291 each level, are reserved for the multicast communication previously described: they target all 292 gateways belonging a certain level, and this mechanism allows the flowing of data packets from 293 higher layers to the central hub.

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#### Table 2. Addressing plan for the multilevel architecture

| CLASS            | START ADDRESS | END ADDRESS | MULTICAST |
|------------------|---------------|-------------|-----------|
| End-nodes        | 25            | 5           | -         |
| Class 5 Gateways | 160           | 249         | -         |
| Class 4 Gateways | 94            | 153         | 7         |
| Class 3 Gateways | 50            | 89          | 6         |
| Class 2 Gateways | 24            | 43          | 5         |
| Class 1 Gateways | 10            | 19          | 4         |
| Supergateway     | 1             |             | -         |

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The generic data packet is created at the end-node, which populates it with the measured data (including position and timing) and sends it to the first gateway it encounters. Each gateway adds the required information to allow the supergateway to know which path has been followed by the packet. Since the maximum number of levels has been limited to 5, this implementation choice does not cause any problem of exceeded packet size and respects the LoRa specification.

The structure of the packet payload is reported in Table 3. The meaning of the definitions is asfollow:

• *TYPE* is an integer defining the type of packet; as descripted in the previous section, the implementation provides not only for data packets but also for control information packets.

- *TRIP* lists the path of intermediate gateways traversed, and it is there to allow the supergateway to discover malfunctioning gateways.
  - *SID* contains the sensor ID of the end-node that generated the packet.

| 310<br>311<br>312<br>313<br>314<br>315 | •  | <ul> <li><i>TS</i> is the date and time (timestamp) when the measurement was made.</li> <li><i>POS</i> reports the position (GPS coordinates) of the vehicle at the time that data from sensors were collected.</li> <li><i>MSG</i> contains the formatted sensor data, composed of environmental pollution information and meteorological parameters.</li> </ul> |          |        |         |          |          |        |  |  |
|--|--|---|----------|--------|---------|----------|----------|--------|--|--|
| 316                                    | <b>Table 3.</b> Packet fields with their relative size |   |          |        |         |          |          |        |  |  |
|  | _  | ТҮРЕ  | TRIP     | SID    | TS      | POS      | MSG      | ,<br>- |  |  |
|  |  | 1 byte  | variable | 2 byte | 4 bytes | 16 bytes | variable |        |  |  |

#### 317 Conclusions

This communication shows a feasibility analysis for the realization of a WSN for environmental monitoring using public transport. The structure of the DMS is descripted considering both the physical architecture and the software solution. The WSN can be realized on a portion of a city or even over a whole city, since theoretical propagation performances show that LoRa technology offers a satisfactory coverage in urban areas. LoRa can be an ad-hoc network solution, convenient for integration in the public transport system of a city.

Even if the presented network and the experimental results give very important indications about its use and deployment, tests concerning propagation performance as well as networking performance should be extensively performed taking into account also the Doppler Effect potential problems. Concerning the networking aspect, it could be interesting to evaluate the possibility to switch to a dynamic approach for both addressing and routing. The network topology can be also modified from a configuration based on a single supergateway to the deployment of a series of central nodes.

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 paper. M. Paredes, E. Marchetta and L. Carosso studied the networking aspects. M. Allegretti wrote the final
 version of the paper together with S. Bertoldo.

- 335
- 336 **Conflicts of Interest:** The authors declare no conflict of interest.
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